Activity Time

Description:	Play this game with your family and learn things you can do at home to set our homes in order and grow in light and truth.
What you need:	A copy of the "Go Home" activity (artwork included with this lesson), scissors, glue. Optional: card stock.
Preparation:	 Print out the artwork. Fold along black solid lines. Glue together. Optional: For more durable cards glue a piece of cardstock between the two layers or print on cardstock before gluing. Cut along dotted lines.
Activity:	1. Explain that we can learn light and truth in our home from our parents and from each other's examples. It is the duty of the family to teach and live these principles in our homes.
	2. Play the "Go Home" card game.
	A. Dealer shuffles cards.
	B. Dealer gives each person 5 cards.
	C. Stack remaining cards face down for a draw pile.
	D. The player to dealer's left starts (clockwise). A turn consists of asking a specific player for a specific group that they already hold at least one card of in their hand. For example, if it is my turn I might say: "Mary, please give me all your 'Sharing' cards." If the player who was asked (Mary) has cards of the asked group ('Sharing' in this case), she must give all her cards of this group to the player who asked for them. That player then gets another turn and may again ask any player for any group they have in their hand. (Help younger children by showing the card you are asking for to the group.)
	E. If the person asked does not have any cards of the named group, they say "Go Home." The asker must then draw the top card of the draw pile. If the drawn card is the group asked for, the asker shows it and gets another turn. If the drawn card is not the group asked for, the asker keeps it, but the turn now passes to the next person.
	F. As soon as a player collects a book of 4 cards of the same group, they lead the group in sing the song on the card.
	G. The game continues until all groups are collected. The winner is the person with the most groups.























