

What you need: A copy of the "Go the Second Mile" game (artwork included with this lesson),

scissors, tape, (1) brass fastener, cardstock and glue.

Preparation 1. Cut out artwork along red dotted lines.

2. Glue cardstock to back of spinner face and arrow. Attach arrow to spinner face with brass fastener.

3. Match up letters on game board pages with cut edges placed over the top of black dotted lines. Optional: Glue to cardstock for added durability.

4. Optional: Glue cardstock to back of cars.

5. Fold cards along solid black line with printed sides out. Glue together.

Activity:

1. Each player will pick a game piece and place it at the start. Choose a good reader to be the police officer.

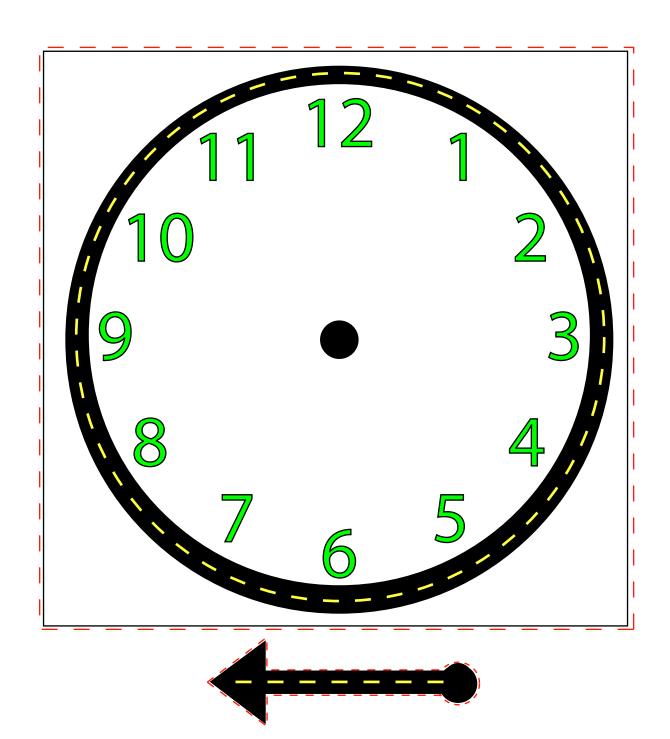
2. Spin to see who goes first (highest number).

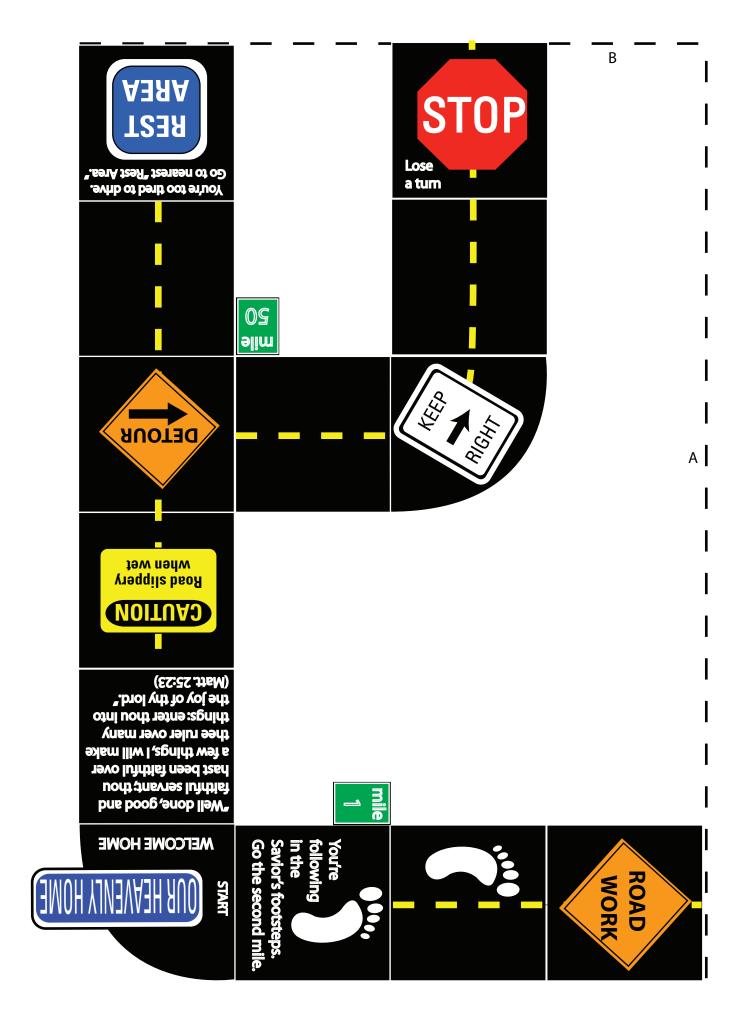
3. Play the game by moving game piece the number of miles that you spin on each turn. Follow all traffic signs or the police officer will send you back to the start.

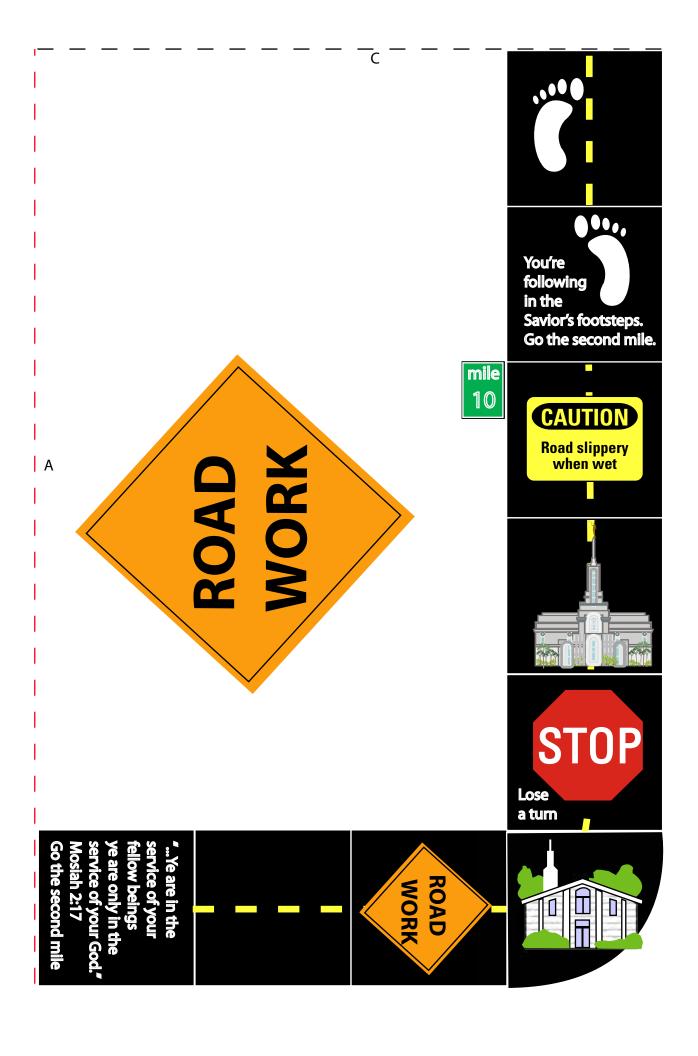


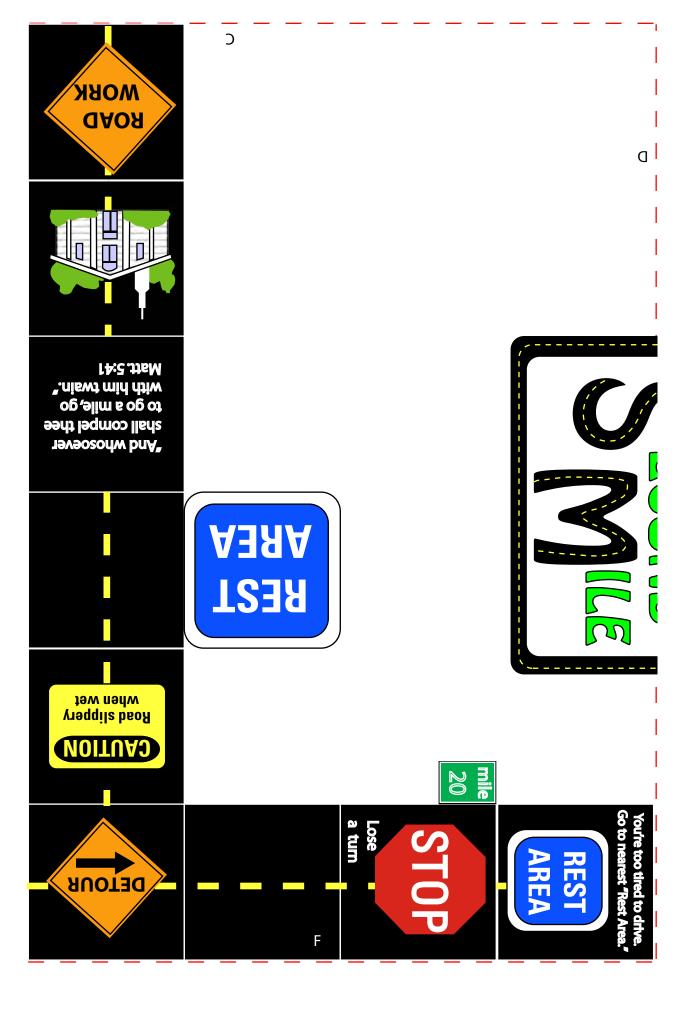
4. When landing on a "Road Work" or "Caution: road slippery when wet" the police officer will take the top card and read it to the player. Player will answer the question and move his game piece according to directions on the card.

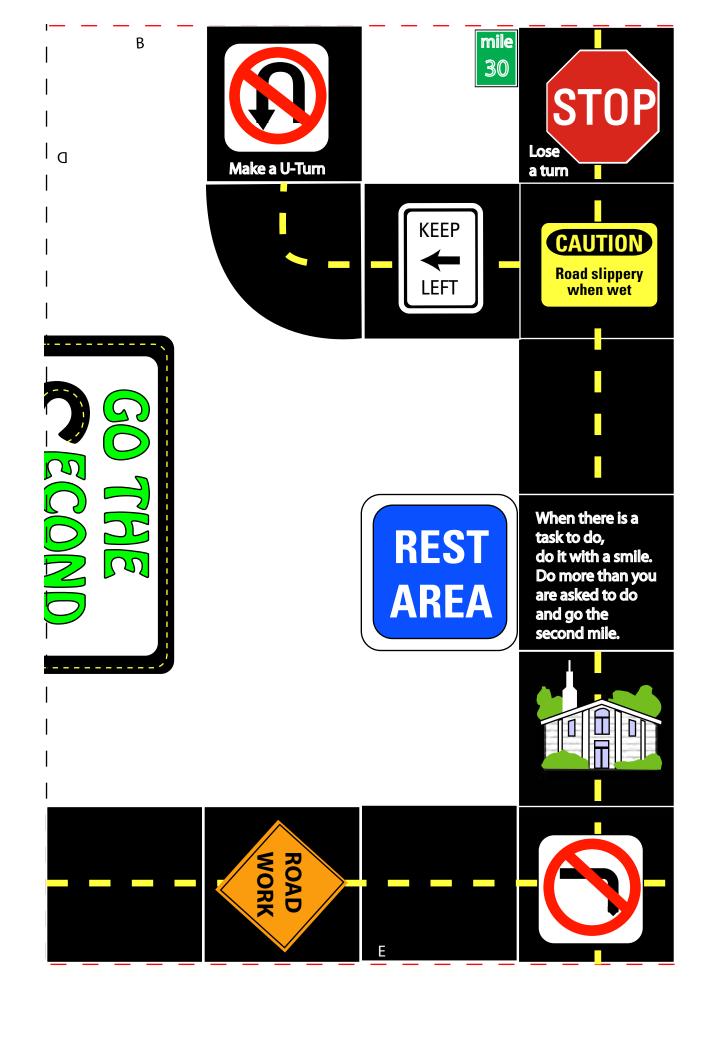
5. The first player to reach the finish wins.

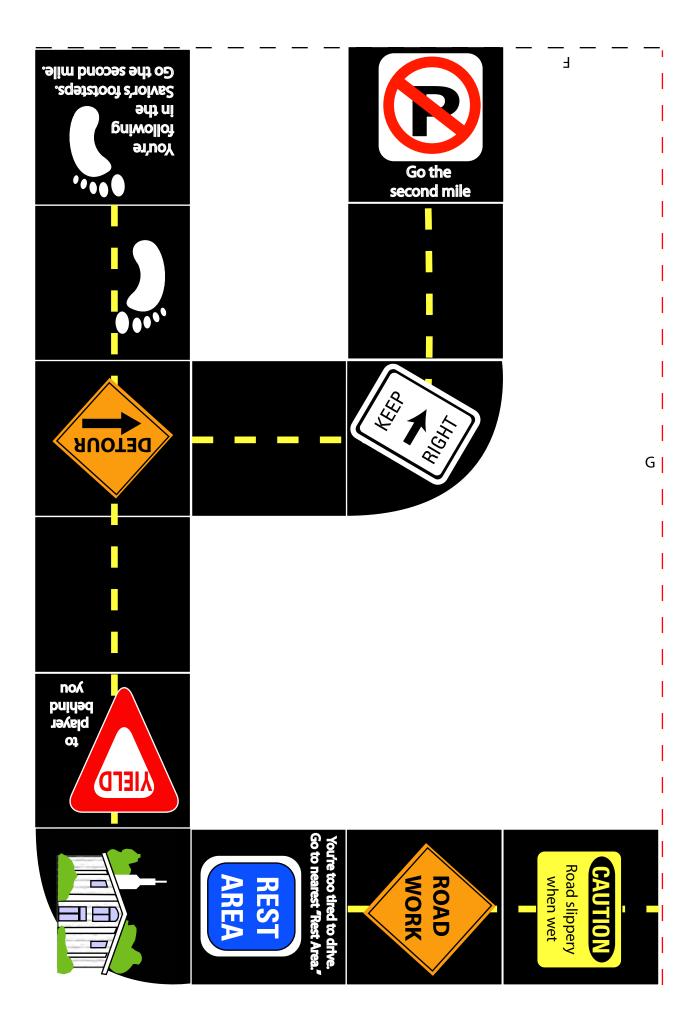












E Road slippery when wet YIELD to
player
behind
you | G mile 40 Go the second mile You're following in the Go the second mile Savior's footsteps. **Road slippery** when wet

CAUTION

Road slippery when wet

Your little sister and you want to go outside and play, but you need to clean our room first. Do you:

A. Put your clothes and toys away, make your bed. (Go 1 mile.)

B. Put your clothes and toys away, make your bed and then help your little sister make her bed. (Go the 2nd mile.)

CAUTION

Road slippery when wet

You went to (insert the age appropriate meeting)
Primary/Sunday school and:

A. Participated by answering the questions that you knew. (Go the 2nd mile.

B. Listened quietly. (Go 1 mile.)

CAUTION

Road slippery when wet

Your math assignment is to do all the odd problems on page 10. You can get extra credit if you do all the even problems too.

A. You do the assignment. (Go 1 mile.

B. You do the extra credit problems, too. (Go the 2nd mile.)

CAUTION

Road slippery when wet

A family of another faith moved into your neighborhood.

A. You take them a plate of cookies, welcome them into the neighborhood and ask them if they would like to learn more about the church. (Go the 2nd mile.)

B. You take them a plate of cookies and welcome them into the neighborhood. (Go 1 mile.)

CAUTION

Road slippery when wet

It's your brother's turn to take out the garbage, but Mother asks you to do it.

- A. You tell her you'll do it, but only if your brother takes your turn next time. (Go 1 mile.)
- B. You do it with a smile. (Go the 2nd mile.)
- C. You refuse to. (Go back 1 mile.)











CAUTION

Road slippery when wet

Your teacher asks you to erase the chalk board for her.

- A. You erase all the chalk marks. (Go 1 mile.)
- B. You erase all the chalk marks and then you clean the erasers. (Go the 2nd mile.)

CAUTION

Road slippery when wet

Your teacher assigns you to help a special needs child in class with his assignments.

- A. You gladly help. (Go 1 mile.)
- B. You gladly help him in class and then you offer to help him to his bus after school. (Go the 2nd mile.)

CAUTION

Road slippery when wet

Mother asks you to get her a diaper for the baby.

- A. You get the new diaper and then you take the used diaper to the garbage. (Go the 2nd mile.)
- B. You get her the diaper and then you finish putting together your puzzle. (Go 1 mile.)





You've been working hard at going the second mile.

Move forward to the nearest church.



You complained the whole time you were working in the garden.

Move backwards 5 miles.



After you helped Father plant the garden you picked up all the containers and threw them in the garbage without being asked.

Move forward to the nearest temple.



You do what you ask to, but you don't go the extra mile.

Go to the nearest Rest Stop until you roll a 2 or until you've missed two turns.



You've change your attitude and now go the extra mile.

Get out of Rest Stop free.



You're tired of always being the one to go the extra mile so you're making a U-Turn and from now on you're only going to do what is expected.

If you've passed the U-Turn go back to it. If you have not passed the U-Turn go back 6 miles.



The deacons are collecting Fast Offerings and you go the second mile by giving twice as much as expected.

Move forward to the nearest temple.



You accept a calling to teach primary. Each week you carefully study and prepare the lesson.

Move forward to the nearest church.